













POSSIBLE USES OF CHEMISTRY FLUXX FOR YOUR LEARNING ENVIRONMENT

-  Opening activity to begin the study of elements, compounds, matter and interactions, periodic table – *student groups or stations*
-  Introduction to a unit or topic (elements, compounds, matter and interactions, periodic table) – *student groups or stations*
-  Use as a tool to get a sense of student prior knowledge of unit or topic (elements, compounds, matter and interactions, periodic table) – *student groups or stations*
-  Use for reinforcement during a unit or topic covering elements, compounds, matter and interactions, periodic table – *student groups or stations*
-  Use for review to a summative assessment (elements, compounds, matter and interactions, periodic table) – *student groups or stations*
-  Use as a formative assessment (elements, compounds, matter and interactions, periodic table) – *student groups or stations*
-  Use as reward upon completing tasks, activities or assessments (elements, compounds, matter and interactions, periodic table) – *student groups or stations*
-  Use it to demonstrate basic information about elements, compounds, matter and interactions, and the periodic table
-  Use to demonstrate a summary of elements, compounds, matter and interactions, periodic table

STUDENT GROUPS AND STATIONS

These can be used with the above suggestions.

MATERIALS

-  Copies of games depending on class size. Each game plays up to 6 players. If you decide to run the game as one station, you will only need 1 copy of the game for the particular station.
-  *Let It Roll Sheet* (Google docs/word, Microsoft Form, Google Form) – *Included with every game purchase from Board Gaming with Education*
-  *Vocabulary Matrix* – *Included with game purchase*

OVERVIEW

This game is learned best through play. It uses the simple and familiar game mechanic of “draw one and play one.” Rules change throughout the game, however, the game does a great job of leading players into these new rules. This game works great as a station activity where students move from one station to another. For example, you may have one station with a video and comprehension questions, another with a discussion, and one of the stations can be the game.

You can do this over several class periods if necessary. We suggest breaking it into smaller parts of game play to help students learn the game. This could be used to show elements, compounds, and the periodic



table. The next day(s) you can play the game with them. Students will be playing the game as intended or with modifications.

